

---

Subject: Texture Mapping and Blending

Posted by [The Party](#) on Wed, 20 May 2009 16:48:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Okay so I have this problem that when I make some meshes connect, how do I get my blending to look better? I am also using 3ds max aswell.

---

#### File Attachments

1) [lehelp.PNG](#), downloaded 380 times

---

