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Subject: Re: Renegade X for PS3?!?!?

Posted by [Havoc 89](#) on Wed, 20 May 2009 04:35:07 GMT

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It is too early to say. It is possible to port some "mods" to the ps3, however total conversions operate differently then things like custom characters/maps, or mutators that change things such as gravity scale.

If Epic games do patch ut3 for both pc and ps3 to be able to port total conversion mods to the ps3, then it is definatly possible. However I dont think that is Epic's agenda so for the moment the answer is no. You cannot port it. However I do hope that Epic does allow us to port total conversions to ps3.

There maybe a loop hole or something which can allow us to do so but it is not a priority at the moment.

I hope that helps.

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