
Subject: MMN Suggestions

Posted by [Try_lee](#) on Mon, 11 Aug 2003 20:58:43 GMT

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Please, get rid of caverns. People were placing beacons on the top of buildings which had no ramps, always really fun.

Please also consider removing DM Center, it's getting old now and needs to be retired to make way for something new. One other thing though, I think that the DM levels seemed to go on for far too long. Would it be possible to just make these games have a shorter game length than the others?
