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Subject: Some Texture Questions....

Posted by [CNCWarpath](#) on Mon, 11 Aug 2003 20:34:09 GMT

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This can take a long time to get right but, you make a sort of Animation script (image) and then apply the texture in RenX, in Material Editor, Choose "Grid" (in the dropdown menu) and it will move to certain parts of the image, you might have to tweak it a little to get right.

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