
Subject: Re: [Plug-in] SSGM2.02 Veteran BETA 2.0
Posted by [Scrin](#) on Tue, 12 May 2009 17:10:44 GMT
[View Forum Message](#) <> [Reply to Message](#)

reborn wrote on Tue, 12 May 2009 18:48ExEric3 wrote on Tue, 12 May 2009 06:18Its veteran system. Commander plugin is not installed yet. I dont know what exactly happened because it was during deep night.

So you're not sure if this was a cause of the vet system, and you're not sure even if it was a direct cause, exactly what triggered it?
Go find out.

Prulez wrote on Tue, 12 May 2009 10:37Niko "The Lay" wrote on Tue, 12 May 2009 08:58i just want all new scripts and stuff inside next reborn's release, why he wasted his time with these ones (since its already exist in all servers and stuff)
I don't believe it was released as a SSGM plugin, with source included.

I think he is referring to cnc_reborn when he says reborn's next release. But he obviously isn't aware that reborn's FDS was released, and is based on SSGM. So it too takes these plug-in's, well, most of them, as does APB.

Just ignore him, he is trying to derail the topic and get on my nerves, he isn't worth the time explaining anything to.

just ignore your nerves, it helps
