Subject: Re: [Request] Tutorial for Bloom Posted by mrãçķz on Mon, 11 May 2009 15:17:10 GMT View Forum Message <> Reply to Message
marcin205 wrote on Mon, 11 May 2009 08:00==1==
==2==
==3==
He ment something like this:
madrackz wrote on Sat, 09 May 2009 13:38Ehmmmmm found a nice source to fuck around with my current work, check it out. (still needs some work & adjustment). Not a Wallpaper but
Preview 02:
Toggle Spoiler
But this is not done in SDBedit! its a new compiled d3d9.dll (works if you have Scripts 3.4.4