Subject: Re: [Plug-in] SSGM2.02 Commander BETA Posted by reborn on Sun, 10 May 2009 12:03:59 GMT

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Here is a debug version. Please use this and report any crashes with the crashdump. I will then be able to pass on the crash dump and the source code to a friend who might be able to see what the problem is. The source code will follow with a proper release.

This version should also remove the weird messages when a building falls under 50% health.

http://game-maps.net/staff/reborn/debug.zip