
Subject: Re: TT TEASER! - water rendering and widescreen fix
Posted by [Gen_Blacky](#) on Fri, 08 May 2009 17:45:12 GMT
[View Forum Message](#) <> [Reply to Message](#)

mutad3d wrote on Fri, 08 May 2009 11:26whoopdeedoo... noone cares about the game's graphics
a lot of people care.
