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Subject: Re: Apache problem

Posted by [Reaver11](#) on Fri, 08 May 2009 11:33:59 GMT

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The multiplayer Apache uses this skin -> v\_nod\_apache\_m.dds

You should keep the dxt format and the size (I believe it is 512x512)

The other apache is used for flyovers and uses 256x256 which is different thus blacking out your skin. Besides resizing there is no fix which probably means you will have to do it over.

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