Subject: Re: [Plug-in] SSGM2.02 Commander BETA
Posted by LGdirk on Fri, 08 May 2009 05:37:02 GMT
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Gen_Blacky wrote on Thu, 07 May 2009 23:41I think peoples server might be crashing if they
have a modified scripts.dll i always have plugins crash the server if the scripts.dll is modified.
Thats why i just add everything to plugins.

that would be a reason but i change or edit nothing.

the language of the system, can that be the problem? i mean zeiss use german system, a other
guy who test it on his system and me, we all use german windows. (on zeiss not sure) maybe
there is a dll involved where the language is incompatible with this script. ok call me n00b for this,
i have no idea about this but maybe its a reason.