Subject: Re: [Epic Resource Pack] C&C 3 Textures!
Posted by DutchNeon on Fri, 01 May 2009 21:45:49 GMT
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For the people who are wondering, the X Ray Engine (S.T.A.L.K.E.R Shadow of Chernobyl and Clear Sky) also uses DDS files for most of the skins ingame (weapon icons, enemies, HUD etc).

I think it would be possible export those too.