Subject: Re: [Plug-in] SSGM2.02 Commander BETA Posted by havoc9826 on Thu, 30 Apr 2009 05:50:43 GMT View Forum Message <> Reply to Message

Since they're relevant to your veteran plugin and the commander plugin, I thought you might want to know of these bhs.dll keys.cfg entries (they might only be in the Black-Cell scripts package by default, and I'm not sure if CP2/scripts 3.x/RR have entries for them unless you make them yourself):

VetInfo=Delete_Key RequestRepairs=Keypad_Star_Key HarvUplink=Keypad_Slash_Key SupplyDrop=Keypad_Period_Key

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums