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Subject: Re: [Plug-in] SSGM2.02 Commander BETA  
Posted by [reborn](#) on Wed, 29 Apr 2009 23:52:41 GMT  
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I've updated the download link on the original post to contain this link, here. It should of fixed the page problem you mentioned about buildings falling below half health. !hstatus worked fine for me, perhaps you was not the commander at the time? This update also means the explanation messages are not repeated continuously if there are no players in the server.

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