
Subject: Re: Obelisk glitching / not hitting
Posted by [Wiener](#) on Sun, 26 Apr 2009 08:21:30 GMT
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think you misunderstood the post....

Agree on RTsa. I think its not meant to be that the obi doesn't kill you although it visually hits you. same goes for under when you walk from pp to ref along the maps end.
