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Subject: Re: 2 BRenBot Questions

Posted by [danpaul88](#) on Fri, 24 Apr 2009 15:49:38 GMT

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Replace

```
FDSConfigFile = C:\Program Files (x86)\RenegadeFDS\Server\data\svrcfg_cnc.ini
```

```
FDSLogFilePath = C:\Program Files (x86)\RenegadeFDS\Server\
```

With

```
FDSConfigFile = C:\Progra~1\RenegadeFDS\Server\data\svrcfg_cnc.ini
```

```
FDSLogFilePath = C:\Progra~1\RenegadeFDS\Server\
```

1.52 cannot parse spaces in that path at the moment, so using the DOS name works around that.

The reason gamelog and bhs go green when turned on manually is because the manual switch on bypasses the normal checks that give the error condition. With ssgmlog the check still runs and puts it back into error mode.

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