
Subject: Re: Renegade IRC overlay discussion - cleared

Posted by [Scrin](#) on Fri, 24 Apr 2009 06:41:43 GMT

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andr3w282 wrote on Fri, 24 April 2009 01:38ROFL as if your still going on about how SK gave me the irc overlay/map overlay.

I can't wait till he shows up to this thread, insults my stuff (it's expected) as well as insults your ignorance.

*edit - Also SK is a programmer, not a scripter which I'm sure he'd bitch slap you for calling him that

SK was the first one to do the map overlay, oh so long ago, and I give him full props and respect for the idea of it.

The implementation is my own code written in shaders.dll .. so fail more.

ohhh, i should cut out my fingers and my tongue...? but why Jonwil didn't include all that features (hidden) in all his scripts?? and why dont release all that with fully working .dll, if you are so fucking and amazing PrOzEd
