
Subject: Units Soundz Pack

Posted by [UnitXc](#) on Fri, 24 Apr 2009 00:33:02 GMT

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some pretty nifty sound effects I ripped from various games/missionEditors/reams of Wav files.

I love them, and I could probably get a few people to also vouch for me, especially for the weapon SFX, they are a must have.

<http://www.mediafire.com/?sharekey=9bf904c7e00659e3aaca48175a79d1c35b5d4774c0a78fb75621d66e282a0ee8>

Download above, Details below.

please post if you like them or not so that others feel willing to give it a shot too.

thx and enjoy

Unit

***** <-- recomended

**** <-- for a change

*** <-- for the lulz

Universal

Ramjet = SSG3000 sniper *****

500sniper = AWCovert sniper *****

Pistol = MK23 pistol *****

ChainGun = M60 machine gun *****

AutoRifle = RCP90 submachine gun *****

Shotgun = SPAS12 tactical 12 gauge *****

Nod

LCG = Low Pitch Sci-Fi laser ****

Las.Rifle = Higher Pitch Sci-Fi laser *****

Railgun = Megatron's G1 transformers Arm cannon sfx <- awesome *****

Nuke impact = very awesome explosion sfx BIG BOOM *****

Vehicles

Mammoth Tank

startup now includes CnC Generals Overlord "Are you ready.." <--- sweet as hell, personal favourite *****

MLRS/Med/Arty

startup now includes CnC Generals Paladin "Preserving Freedom" <--- sweet as hell *****

Apc/Orca/Apache

1. machinegun given a nice change more realistic without sounding overly deadly. ****

2. Machinegun reload from a M60 edited myself to fit the reload time <--- sounds VERY awesome, very recommended *****

3. Orca = Idle/startup/rundown SFX changed to the A-10 engine, sounds much better, Startup also includes CnC Generals F22-Raptor "Lets give em an airshow" <--- vnice change ****

4. GDI Apc startup now includes CnC Generals Crusader "USA Armoured Division" <--- very nice addition ****

Mirs/Orca/Apache/Stank Missile

SFX now a Sci-Fi missile <-- very bad ass, sounds much more punishing, more UMF *****

Apache/Transport

Rotor Up/Down/Idle Sounds drastically beefed up, another personal fav *****

Humvee

startup now includes CnC generals Humvee "buff it up" <-- good ***

Cargo plane

Sound effect replaced with new more accurate C130 sfx ****

Obby

Charge sfx changed to a dark ominous Sci-Fi buzz <-- sweet ****

Beam sfx changed to a Juicy Laser pulse SFX <--- personal fav *****

Alerts Nod

Ref under attack = "Our Resource Miner is under Attack" <-- alien/robotic female <-- very nice *****

Ref Destroyed = "Resource Miner Destroyed" <-- alien/robotic female <-- very nice *****

Air Under attack = "Our Landing Pad is under attack!" <-- evil alien male <-- good ***

Air Destroyed = "Landing Pad Destroyed" <-- alien/robotic female <-- very nice ****

WF under attack = "Terran Vehicle Building is under attack" <-- alien/robotic female <-- good ***

WF Destroyed = "Terran Vehicle Building destroyed" <-- alien/robotic female <-- good ***

Alerts GDI

Ref under attack = "Our Resource Miner is under Attack" <-- calm AI female <-- very nice, personal fav *****

Ion Placement "Sentinel Weapon Firing in, 45 seconds.....30....25....20....15 14 13 12 11 10 9 8 7 6 5 4 3 2 1" calm AI female <-- VERY nice *****

Deaths and Kills

Boink = "Threat Eliminated" overly calm and professional swat team. <--- makes me LOL ***

Now includes the 3 death sounds commonly heard in Tiberian Sun, <-- very funny! ***

The RAR file contains smaller rar files each with its designated sfx sets

Soundz

--- Vehicle SFX *****

- Mammoth Tank Startup
- Med/Arty/MLRS startup
- GDI Apc Weapon, Reload, startup
- Orca Stop, Startup and Idle
- Humvee startup
- Apache/Transport stop, startup and Idle
- STank/MLRS/Orca/Apache rocket sfx
- Cargo Plane

--- Inf. Weapons *****

- Ramjet
- 500sniper
- Pistol
- Chain Gun
- Automatic Rifle
- Shotgun
- LCG
- Laser Rifle
- Railgun
- Nuke impact

--- Eva Alerts ****

- Alerts Nod
- Ref under attack ****
- Ref Destroyed ****
- Airstrip Under attack ****
- Airstrip Destroyed ****
- WF under attack ****

-----WF Destroyed ****

---Alerts GDI

-----Ref under attack *****

-----Ion Placement countdown *****

--- Deaths and Kills

-----Boink

-----Tiberian sun deaths 1 2 and 3.
