

---

Subject: Re: LevelEdit Final Steps

Posted by [The Party](#) on Wed, 22 Apr 2009 19:43:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Actually the reason why it is not shooting at people and the harvester crashes is because of the waypaths. You did not Generate Sectors for the path find try that and then come tell us what happen.

Here are the help sites for refrence:

Harvseter Pathfinding - <http://renegadehelp.net/index.php?act=tutorial&id=6170>

The General Steps to do in LE - <http://renhelp.net/index.php?mod=Tutorials&action=view&id=25>

---