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Subject: Re: LevelEdit Final Steps

Posted by [Vibrostranger](#) on Wed, 22 Apr 2009 01:51:07 GMT

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not sure if its the old or new... but what scripts you talking about? do i take scripts.DLL from renegades folder and make a NEW folder in my maps folder and call it scripts? would i have the steps right? -->

My comp--> C:--> program files--> renegadepublic tools--> leveledit-->my map...

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