Subject: Re: GDI or Nod ???

Posted by Pyr0man1c on Tue, 21 Apr 2009 17:33:08 GMT

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Nune wrote on Tue, 21 April 2009 12:30would take way too long to explain the balance of the sides... every map has stages where one side is stronger than the other Well that depends on how they play during the coure of the map, for instance a team can use infantry to take the field at the early stages of the map and then put heavy tanks on ASAP, and then they just need to make sure that they don't make mistakes.