Subject: Re: [Code] SSGM2.02 Custom Commands Posted by mrãçÄ·z on Sun, 19 Apr 2009 10:55:38 GMT View Forum Message <> Reply to Message

Nice for Beginners, you should post a !build exampole for them, i think im gonna release my VET system and my script to make everything to a spawner (vehicles, guns & everything serverside)

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