

---

Subject: Re: [Plug-in] SSGM2.02 Ping Plugin  
Posted by [ExEric3](#) on Sun, 19 Apr 2009 01:15:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

reborn wrote on Sun, 19 April 2009 02:14 That's pretty cool. Can I suggest that maybe for !ping <playername> you use try to get part of there name and base it on that? So that !ping reb0 might work...

Nice effort man, congrats on the release!

Yeah I try it before but it never works for me. I get only errors or crashes.

---