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Subject: Re: BR plugin for RR?

Posted by [a000clown](#) on Sat, 18 Apr 2009 07:19:33 GMT

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Zack wrote on Wed, 15 April 2009 11:47: Question, doesn't SSGM break when RR is installed? This is as of last I checked tbh.

Some of ssgm's features break, I don't know about all...so the real question is: Can you run ssgm and rr side-by-side without breaking your server? lol.

It has some unusual side effects, I think we talked about the random unmanned vehicles being spawned on IRC a while back (still not fixed, btw).

I've reported all the bugs I know of on the RR forums.

I think its features make up for the bugs it currently has though, but that's just me

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