
Subject: Re: 'Tiberium' First Person Shooter Features
Posted by [JeepRubi](#) on Fri, 17 Apr 2009 22:39:32 GMT
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Why the hell did you resize the image twice it's original size?

And I'm glad they canceled tiberium, it was going to turn out like crap, the art looks like a mediocre game 3 years ago.
