Subject: Re: hay can you help me??
Posted by havoc9826 on Thu, 16 Apr 2009 16:21:41 GMT
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You have to have a scripts.dll version (core patch isn't required, just the scripts.dll) that has the keycfg.exe and keys.cfg, which IIRC is 2.x and above. You have to then have a value in your hotkey configuration that the server has in its list, and then it'll work. The taunt animations are pulled from always.dat, but which one depends on what the server tells the hotkeys to correspond to.