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Subject: Re: TT TEASER! - water rendering and widescreen fix

Posted by -Xv- on Wed, 15 Apr 2009 22:52:52 GMT

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DrasticDR wrote on Wed, 15 April 2009 18:14 of course it is going to be worth the wait. we have nothing else to wait for but im not going to get my ballstick out (like the rest of you) for a screenshot of water in a game that will always look like ass.

i just hope that the potential fix against cheaters and map downloader hasnt been delayed because of a bit of unnecessary bling.

1, people working on 1 part of the patch (ie the graphix) are not responsible for the anti cheat part of it, so they're working in tandem, NOT on 1 thing at a time, that would be retarded... use your head plx

2 this unnecessary bling, as you put it, is what is going to bring new players to ren, since most of the gamers are retarded and go for looks over gameplay, but once they realize ren is teh pwnage game they will hopefully stay. Again use your head plx.

oh and, \*insert bashing comment here\* asshole. :/

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