
Subject: Re: [Model/Replacement]Awp sniper rifle replacement

Posted by [Dreganius](#) on Wed, 15 Apr 2009 19:04:13 GMT

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ErroR wrote on Tue, 14 April 2009 21:31Dreganius wrote on Tue, 14 April 2009 07:25u6795 wrote on Tue, 14 April 2009 10:25Vancer2 wrote on Mon, 13 April 2009 19:11How did you get the Ren 40k Version??????? Release plz?
Dreganius is the dude who makes Ren40k.

Logic dictates he would have it.

I've released the Flamer, but I'm waiting for a few more weapons to be completed before the Sniper will be released. Also, I need to fix the reload sound for it; although I had to make it myself, it sounds a little crackly. Guh.

btw, talkin about the flamer, it's a bit big (the hands are too) and it has no firing animation, i mean it moves up and down like it's idle animation. Could you add one ? at least like the normal one

Well, to begin with, the Flamer is actual size (Those things are actually huge, meant to be wielded by an 8-foot augmented superhuman Space Marine), and the hands are more or less the size of a Space Marine gauntlet. The animation I can't do anything about currently. Also, keep in mind that although I textured the thing, I have others on my team that do other things.
