Subject: Re: Mines

Posted by RTsa on Tue, 14 Apr 2009 10:12:35 GMT

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Goztow wrote on Tue, 14 April 2009 11:18lt could be different with mines, though. Westwood choose for the easy solution, in my eyes. Mines from player x from team y could be assigned to player z from team y when player x left the game. I approve of this method.

I don't know how many times one team has lost because the guy who mined disconnects.