
Subject: Re: [Map] - C&C_Hourglass_Flying_BETA
Posted by [ErroR](#) on Mon, 13 Apr 2009 12:38:27 GMT
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-Xv- wrote on Mon, 13 April 2009 13:26WHy couldn't westwood put more detail into their maps D:

Im getting good fps all around, except if Im in 1 base and I look @ the hill then it drops to about 80-100, nothing to whine about.

I have all the bells and whistles enabled like chuck, although atm, I am severely limited by my current monitor which is an old 17 inch crt that limits me to 1280x1024. My system specs are a tad bit under Chucks
because ren is old and PCs sucked bad back then
