

---

Subject: Re: Introducing Tiberian Technologies!  
Posted by [saberhawk](#) on Mon, 13 Apr 2009 08:52:47 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Lone0001 wrote on Mon, 13 April 2009 04:38As far as I know Shaders and stuff like that is going to be a separate download from Scripts 4.0.

shaders.dll and the Direct3D9 code is an integral part of scripts 4.0, it is not going to be a separate download. \*However\*, the features that shaders.dll provides are well tested and cause no issues with older/slower hardware. In any case, they will be off by default.

---