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Subject: Re: War Factory glitch

Posted by [Chuck Norris](#) on Thu, 09 Apr 2009 22:30:23 GMT

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I don't know why the Weapons Factory kill zone was made that big. You could be standing outside the Weapons Factory in the corner in the rear, and you'll get killed even there. On Island, I placed a nuke there once as a SBH, and had another SBH with me, and after it had been placed, we were both killed since we were standing there when GDI bought a vehicle. You shouldn't have to drive ten feet out going around it with a new vehicle in avoiding it blowing up from one purchased after yours either.

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