thanks for the positive feedback on my skin for it.. but it's very simple really lol

1. Google Search camouflage texture
2. Copy & Paste, the one i found was a lot smaller so I just duplicated it to fill in the gaps and hoped it wouldn't be noticable.
3. Merge all the camouflage layers, and set the blending mode to overlay. That gives the gun the design of the texture, but keeps the gun's details still visible.

heh