
Subject: Re: 'OnLive' could threaten Xbox, PS3, and Wii

Posted by [Renx](#) on Tue, 07 Apr 2009 03:07:22 GMT

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R315r4z0r wrote on Wed, 25 March 2009 17:33 That's another thing that I forgot to mention above. Subscriptions.

Are you a serious? A subscription method that gave you access to all games on the network would make consoles obsolete in a month. Even if it was some insane figure like \$50/month you'd only have to play one new game per month and you'd still be saving money... MMOs cost about \$180/year for just one game, and for the quality of service and gaming you get it is well worth the price.

Renting or just buying games like you would on steam is not as appealing though.
