

---

Subject: Re: Scrin's Another Ramjet Replacement  
Posted by [Dreganius](#) on Mon, 06 Apr 2009 16:06:55 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Goztow wrote on Mon, 06 April 2009 23:41: Is it just me or is 2,2 MB for a texture a bit much? :S

Looks cool, btw!

It's probably a large texture file. The larger texture files give a higher quality of the texture, although in Renegade, textures are often taken down in quality simply because of the engine/whatever. In short, Renegade textures aren't as good as say, CoD4 or Fallout 3. Although this one turned out nice.

I'm actually considering using this, no matter how much Scrin's annoyed me in the past. And the fact that there's only one laser pointer is realistic.

---