Subject: LSD and LDD Files......
Posted by General Havoc on Sat, 09 Aug 2003 10:40:54 GMT
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LSD can be opened with Leveledit. I'm not sure why but i think it is similar to a LVL file but without all of the preset data. The LDD might contail this preset data but there is no way of opening them.

Just go into Leveledit and click open. Type *.LSD in the open box and press enter, then find your file and open it. It's basically a W3D file for your map.

_General Havoc