Subject: Re: So when Scirpts 4.0 comes out, is it going to be required? Posted by a000clown on Mon, 30 Mar 2009 20:42:41 GMT

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Di3HardNL wrote on Mon, 30 March 2009 13:09I think there is one problem with 3.4.4 or higher which can't be fixed by TT.

Thats for people that use 32MB video cards or lower. I had that card to a while back and when I started a map in Renegade while using 3.4.4 it instantly crashed.

Only when I got a new card (256 MB) it suddenly worked fine

But luckily most people have better cards then 32MB these days, but could still be a problem for some players which doesn't

Scripts 3.4.4 works fine for me with NVIDIA GeForce2 MX 100/200, which is about 8 years old. I'm reluctant to believe many people have problems without it turning out to be their own fault by not following instructions properly.