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Subject: Re: dazzle.ini

Posted by [Jerad2142](#) on Sat, 28 Mar 2009 16:30:13 GMT

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dirtycop wrote on Thu, 26 March 2009 04:52 So does anybody have a dazzle.ini that works right ?  
The only one I have is heavily modified for Renhalo, the other one is just default Renegade so  
their won't be any fixes there.

Slave wrote on Wed, 25 March 2009 14:16 Arent HaloIntensityPow and HaloSizePow just  
constants in the calculation?

Dazzle looks better then halo anyways, dazzle goes invisible when you can't see where its  
emitting from, so it looks more realistic for vehicle lights.

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