
Subject: Re: 'OnLive' could threaten Xbox, PS3, and Wii

Posted by [Lone0001](#) on Fri, 27 Mar 2009 20:34:16 GMT

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BlueThen wrote on Fri, 27 March 2009 14:41RTsa wrote on Fri, 27 March 2009 04:26Lone0001 wrote on Tue, 24 March 2009

22:24<http://g4tv.com/xplay/videos/37359/GDC-09-OnLive-Video-Game-Service.html>

It sounds they have spent a lot of time working on the lag issues, the little TV Console box thing being less than any console out today sounds very nice, we're looking at possibly \$100-200 I would think.

+ probably something like \$200 / year for the service. They have to pay for the servers anyway. It probably won't cost as much as owning/renting a server. Mostly because you won't be using it as much as if you were to be hosting a game or webserver.

Yeah they wouldn't make it \$200/year or no one would use the service, it's probably around the same price as Xbox live or less(if more expensive most likely not that much more).
