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Subject: Re: Reborn Commando Request  
Posted by [TruYuri](#) on Thu, 26 Mar 2009 21:21:46 GMT  
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Good lord come on, this is NOT hard to figure out. Reborn comes with the damned Leveledit, just pop that open and check the preset for him and you can see what model is assigned, then open that in W3dview and check what textures he needs.

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