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Subject: Re: 'OnLive' could threaten Xbox, PS3, and Wii  
Posted by [R315r4z0r](#) on Wed, 25 Mar 2009 21:33:20 GMT  
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That's another thing that I forgot to mention above. Subscriptions.

If I have to constantly pay per day/week/month/year to play a game like this, it isn't worth it.

I want to pay it all up front and have the physical game to play whenever I want, without the need for an internet connection.

I can stand some internet distribution routes and have used a few from time to time (Steam, EA Store, Xbox LIVE Marketplace, ect) But if I can chose, I want to own the game permanently and physically.

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