Subject: Rotating problem in Commando......
Posted by maytridy on Fri, 08 Aug 2003 22:08:31 GMT
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In commando, I have a tile that I made. I select it and restict to Z axis, then right click and drag, but it won't rotate. Any ideas?

http://www.n00bstories.com/image.fetch.php?id=1218799136