
Subject: Look Double Weapons Progress Pics !!!!
Posted by [NeoX](#) on Fri, 08 Aug 2003 21:53:11 GMT
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Hey all i was just experimenting and trying to find away to make Double weapons work well i got it to work parcially as you can see here

Both guns move when you shoot but im not finised converting it totaly for example the Reload animations is a little messed at the moment and both hands are on the right hand gun I think all these problem are fixible this is just progress i never really finished it yet i was just so exited o ya the boxes on the right gun are the bones i just forgot to hide them.

Once I do custom Hand postions with a differnt model in place i think it will work out. I know all you are probly thinking do bullets come out of both barrels. Sadly the answer is no but you dont even notice and that doesnt mean that it cant be done i just never tested putting 2 mussel bones in. Hey RenAlert contact me if your looking for a person to make this happen for Tanya. Im out for the weekend peace.

P.S for the reload animations that can be fixed fairly easily to by just making the guns go of camer and then back. So its looking good.
