
Subject: Re: Blue Heck spawning glitch

Posted by [R315r4z0r](#) on Thu, 19 Mar 2009 15:14:31 GMT

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No, I don't know how to convert gmax to max.

However, if your map isn't appearing and you just keep falling when you spawn, then there is probably a name problem with your map.

Make sure that the name of your map is formatted like this: C&C_YOURMAP.mix

You need to have the "C&C_" in front or else you are going to get the problem you are having.
