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Subject: Re: gdflor-gdi

Posted by [Reaver11](#) on Tue, 17 Mar 2009 09:11:34 GMT

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The size of a dds file must be dividable by four or sometimes it allows dividing by two.

example 128x128 and 256x256 and 512x512

This texture is a tga because of its size it is 223 x 256. If you want to have it as dds I would adjust it to 256x256 then it should work. (This cannot work when you plan on making a replacement skin you cant change those sizes or it will turn out black)

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