
Subject: Re: how to...

Posted by [saberhawk](#) on Sun, 15 Mar 2009 10:44:06 GMT

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-Xv- wrote on Sat, 14 March 2009 15:09 This is the reason I use d3d9 over 3.4.4 shaders

3.4.4:

d3d9:

See any difference? Neither do I, yet my FPS is double with d3d9

for the bottom SS, I have everything extra disabled in the BHS.dll options, and rely on the d3d9 + my vid control panel for anti alias and all that jazz..

I do. It's called you *not* actually using Scorpio9a's D3D9.

EDIT: Also, the anti-aliasing setting is higher in the top screenshot. Which would also explain the lower FPS.
