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Subject: Re: [Skin] GDI Orca

Posted by [ArtyWh0re](#) on Sat, 14 Mar 2009 23:38:17 GMT

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u6795 wrote on Sat, 14 March 2009 12:55Honestly it's not that great. Looks like you just put a large texture over the default Orca, with no regard to the parts you were covering etc. The lines don't connect, the rotors and the missile pods are covered, making it look pretty bad, like it's wrapped in solid grey tarp or someshit. Keep learning becuase just the fact that you know how to edit textures shows you have promise, but pay attention to what you touch and how it affects the overall look of the subject.

I was guna say something similar but you beat me to it lol.

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