Subject: Re: [Plug-in] SSGM2.02 veteran system BETA
Posted by reborn on Sat, 14 Mar 2009 08:39:02 GMT
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Zuess wrote on Fri, 13 March 2009 23:47Thanks for these three releases reborn, I was actually working on rtc for bot, but this is SOO much easier.

Just to let you know, I combined your rtc,veteran,backpack combo into one plugin, really didnt want to have to load 3 plugins.

A few other things I changed.

All - ini config to enable/disable any of the modules
Veteran - Killing own vehicle, un-owned vehicle, or same teams vehicle give you no vet stats.
Veteran - Added more ranks, made them all fully .ini configurable.
Veteran - Allow ability to see ranks of other
Backpack - .ini configuration to enable regular weapon drop and/or pimped weapon drop (RxD Server Only I assume)
Backpack - ini configurations of weapons that sbh cannot pick up

I will be testing on my server, once I make sure it dont make anything blow up in a nuclear fashion will release the code so other people can giggle at my coding style.

There are a couple of other plug-in releases too, you could include them into one uber plug-in.

What you're working on sounds really really nice. I'm extremely happy you're going to release it too. Nice one, and good luck!