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Subject: Re: [Plug-in] SSGM2.02 veteran system BETA

Posted by [Zuess](#) on Sat, 14 Mar 2009 04:47:05 GMT

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Thanks for these three releases reborn, I was actually working on rtc for bot, but this is SOO much easier.

Just to let you know, I combined your rtc,veteran,backpack combo into one plugin, really didnt want to have to load 3 plugins.

A few other things I changed.

All - ini config to enable/disable any of the modules

Veteran - Killing own vehicle, un-owned vehicle, or same teams vehicle give you no vet stats.

Veteran - Added more ranks, made them all fully .ini configurable.

Veteran - Allow ability to see ranks of other

Backpack - .ini configuration to enable regular weapon drop and/or pimped weapon drop (RxD Server Only I assume)

Backpack - ini configurations of weapons that sbh cannot pick up

I will be testing on my server, once I make sure it dont make anything blow up in a nuclear fashion will release the code so other people can giggle at my coding style.

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