Subject: Re: [skin]New Reborn Weapon skins Posted by ErroR on Fri, 13 Mar 2009 18:31:37 GMT

View Forum Message <> Reply to Message

Vancer2 wrote on Fri, 13 March 2009 19:05I tried to make the Nuke beacon but it kinda messed up it doesnt show in first person. but it does in third. Honestly I dont know how to make it :S because it has to be re-imported in gmax, but it will still be messed up since the nuke has no "open" animation of the nuke