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Subject: Re: [Plug-in] SSGM2.02 veteran system BETA

Posted by [wittebolx](#) on Fri, 13 Mar 2009 14:31:19 GMT

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reborn wrote on Fri, 13 March 2009 15:06wittebolx wrote on Fri, 13 March 2009 07:44reborn wrote on Sun, 08 March 2009 14:54I do not know of a released veteran system in the form of a plug-in. I know that wittlebolx released one that was tied into SSGM, and Hex released one that was removed. But that I know of, there was no formal release of a vet plugin with source code. If there is, then it is not my intention to step on someones toes.

Hey reborn,

Good Job!! Do you mind if i look at it and combine this with the veteran i'm currently using? Again nice work!

No sweat man, go right ahead! Obviously I'd prefer you to release the source code and make a public release...

But yeah, no worries dude. The reward system could do with working on, it was only meant as a placeholder.

Sure thing!

I first need to get a work around on the Bonus/Reward things you get with my current Vet, because the plugin is pretty empty compared to the scripts i have in SSGM, thats why i published the full works a few months ago. Ill keep you posted (MSN)

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